

Top Ten Algorithms Class 10

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http://people.sc.fsu.edu/~jburkardt/classes/tta_2015/class10.pdf

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Our Current Algorithm List

- 1 Back Propagation algorithm
- 2 Bank routing number checksum for error detection
- 3 Bernoulli number calculation
- 4 Bootstrap algorithm
- 5 Data stream: most common item
- 6 Discrete Cosine Transform
- 7 Discrete Fourier Transform
- 8 Euclid's greatest common factor algorithm
- 9 Hamming error correcting codes
- 10 ISBN (International Standard Book Number) checksum



Our Current Algorithm List

- 1 k-means clustering algorithm
- 2 Luhn/IBM checksum for error detection
- 3 Monte Carlo Sampling
- 4 PageRank algorithm for ranking web pages
- 5 Pancake flipping algorithm for genome relations
- 6 Path counting with the adjacency matrix
- 7 Power method for eigenvector problems
- 8 Probability evolution with the transition matrix
- 9 Prototein model of protein folding
- 10 QR (Quick Response) images and error correction



Our Current Algorithm List

- 1 Reed-Solomon error correcting codes
- 2 Ripple Carry algorithm
- 3 Search engine indexing
- 4 Trees for computational biology
- 5 UPC (Universal Product Code) checksum for error detection



Joe McKenna, “*The QR Algorithm for Matrix Factorization*”

Given a rectangular matrix A , find an orthogonal matrix Q and upper trapezoidal matrix R such that $A = Q * R$.

The QR algorithm is one of the Dongarra and Sullivan “Top Ten Algorithms”, in the category “The Decompositional Approach to Matrix Computation”.

Reference by Cleve Moler at

<http://www.mathworks.com/moler/leastquares.pdf>

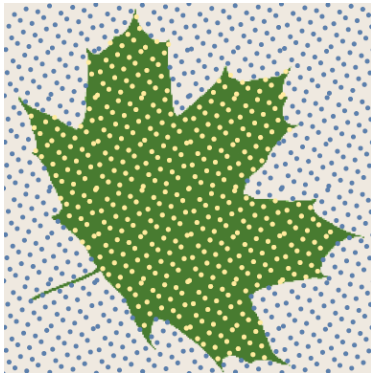
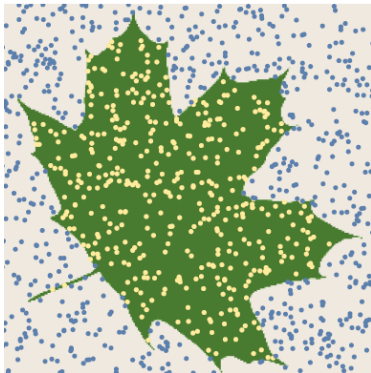
The QR algorithm can also be used to compute eigenvalues and eigenvectors, and thus it is counted, by itself, as *another* of Dongarra and Sullivan’s Top Ten.



Student Volunteer - Quasirandom Numbers

Quasi-random number algorithms generate sequences of points that do a much better job of evenly sampling a line, a square, a cube or an arbitrary region.

Reference: Brian Hayes, “Quasirandom Ramblings”, American Scientist, July/August 2011.



Student Volunteer - Signal Reconstruction

This topic is based on two articles by Cleve Moler, “Mr Matlab”, both of which try to solve a problem with insufficient data.

1) I'm thinking of two numbers whose average is 3. What numbers am I thinking of? Reference:

www.mathworks.com/clevescorner/dec1990

2) A signal of millions of values was sent. But I only received a compressed signal, containing weighted averages. Can I recover the exact original signal? Reference:

http://www.mathworks.com/tagteam/65074_91850v00_NN10_Cleve.pdf

Under the right conditions, the answer is yes.

