

Notes on a 2D Thermal Model:
an Example for MATLAB's
Parallel Computing Toolbox
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1 Background

We develop a finite-element model for steady heat-conduction in two space dimensions. This is the basis for a MATLAB code illustrating the use of `spmd`-mode to assemble the needed matrices and the use of `codistributed`-arrays to solve the linear system.

2 A Mathematical Model

We consider steady heat conduction in a plane. The governing partial differential equation is

$$\frac{\partial}{\partial x} \left(k_x \frac{\partial T}{\partial x} \right) + \frac{\partial}{\partial y} \left(k_y \frac{\partial T}{\partial y} \right) + F(x, y) = 0, \quad (x, y) \in \Omega, \quad (1)$$

where:

- $\Omega = \{(x, y) \mid 0 \leq x \leq L, \quad 0 \leq y \leq w\} \subset \mathbb{R}^2$,
- $F(x, y)$ is a specified source term,

- $k_x > 0$ ($k_y > 0$) is the conductivity in the x direction (the y -direction).

Boundary conditions for our problem are:

$$\frac{\partial T(x, 0)}{\partial y} = \frac{\partial T(x, w)}{\partial y} = 0, \quad (2)$$

$$k_x \frac{\partial T(L, y)}{\partial x} = f(y), \quad (3)$$

$$k_x \frac{\partial T(0, y)}{\partial x} = \alpha(y) (T(0, y) - \beta(y)). \quad (4)$$

In the final (Robin) boundary condition we require that $\alpha(y) > 0$.

3 Numerical Approximation

3.1 Spatial discretization

Our numerical solution of (1) is based on a weak formulation. We multiply by a test function $\Psi(x, y)$ and integrate over the spatial domain Ω :

$$\int_{\Omega} \left[\frac{\partial}{\partial x} \left(k_x \frac{\partial}{\partial x} \right) + \frac{\partial}{\partial y} \left(k_y \frac{\partial}{\partial y} \right) \right] T \Psi \, d\omega + \int_{\Omega} F(x, y) \Psi \, d\omega = 0. \quad (5)$$

The 1st term in (5) is integrated by parts

$$\begin{aligned} \int_{\Omega} \left[\frac{\partial}{\partial x} \left(k_x \frac{\partial}{\partial x} \right) + \frac{\partial}{\partial y} \left(k_y \frac{\partial}{\partial y} \right) \right] T \Psi \, d\omega \\ = - \int_{\Omega} (k \nabla T \cdot \nabla \Psi) \, d\omega + \int_{\partial \Omega} (k \nabla T \cdot \hat{n}) \Psi \, d\sigma, \end{aligned} \quad (6)$$

where in the boundary integral, \hat{n} is an outward normal to the surface, and the integration is in an anti-clockwise sense around the region Ω . Imposing the specified boundary conditions (2 - 4), the boundary term in (6) evaluates to

$$\begin{aligned} \int_{\partial \Omega} (k \nabla T \cdot \hat{n}) \Psi \, d\sigma = \int_0^w f(y) \Psi(L, y) \, dy \\ - \int_w^0 \alpha(y) [T(0, y) - \beta(y)] \Psi(0, y) \, dy. \end{aligned} \quad (7)$$

3.2 Galerkin Finite Element

We seek an approximate solution of the form

$$T_N(x, y) = \sum_{j=1}^N z_j \Phi_j(x, y) . \quad (8)$$

Substitute the approximation (8) into the weak-form and use for test functions $\Psi = \Phi_i$ leads to:

$$\begin{aligned} & \sum_j z_j \int_{\Omega} (k \nabla \Phi_j \cdot \nabla \Phi_i) \, d\omega - \int_{\Omega} F(x, y) \Phi_i \, d\omega \\ & - \left[\int_0^w f(y) \Phi_i(L, y) \, dy - \int_w^0 \alpha(y) \left(\sum_j z_j \Phi_j(0, y) - \beta(y) \right) \Phi_i(0, y) \, dy \right] = 0 \end{aligned} \quad \text{for } i = 1, 2, \dots, N . \quad (9)$$

Gathering terms leads to

$$\begin{aligned} & \sum_j \left[\int_{\Omega} \left(k \nabla \Phi_j \cdot \nabla \Phi_i \, d\omega + \int_w^0 \alpha(y) \Phi_j(0, y) \Phi_i(0, y) \, dy \right) \right] z_j \\ & \quad - \left[\int_{\Omega} F(x, y) \Phi_i \, d\omega \right] \\ & \quad - \left[\int_0^w f(y) \Phi_i(L, y) \, dy + \int_w^0 \alpha(y) \beta(y) \Phi_i(0, y) \, dy \right] = 0 \end{aligned} \quad \text{for } i = 1, 2, \dots, N . \quad (10)$$

In matrix terminology

$$\mathbf{M} z - \mathbf{F} - \mathbf{b} = 0 . \quad (11)$$

3.2.1 Quadratic Functions on Triangular Elements

We define a set of x coordinates $X = \{0 = x_1 < x_2 < \dots < x_{2\ell+1} = L\}$, a set of y coordinates $Y = \{0 = y_1 < y_2 < \dots < y_{2m+1} = w\}$, and impose a regular $((2\ell + 1) \times (2m + 1))$ grid on Ω ($\ell, m \geq 1$). Using odd-labeled abscissa values from X and the odd-labeled ordinate values from Y generate ℓm rectangles; diagonals divide these into $2 \ell m$ global triangles. Figure 1 shows the case $\ell = 10, m = 6$ ($n_x = 21, n_y = 13$).

A local computational triangle is shown in Figure 2. Note that the (local) vertex points are numbered 1 - 3 in order as one traverses the edges of the

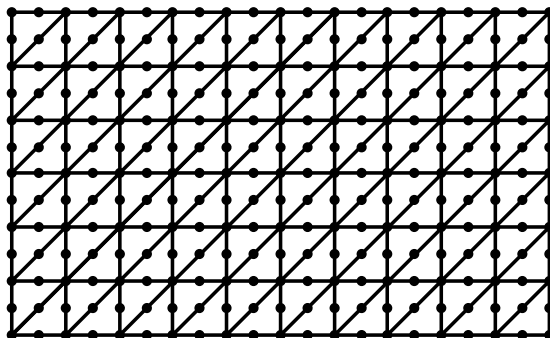


Figure 1: 21×13 Grid

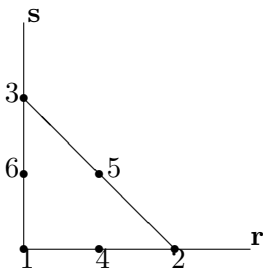


Figure 2: Computational Triangle

triangle in counter-clockwise fashion. The edge-center points are similarly numbered 4 - 6.

We construct six quadratic functions: three of these interpolate values at vertex points (H_1, H_2, H_3) , and three interpolate values at the segment center points (H_4, H_5, H_6) .

$$\begin{aligned}
 H_1(r, s) &= 1 - 3r + 2r^2 - 3s + 4rs + 2s^2 \\
 H_2(r, s) &= -r + 2r^2 \\
 H_3(r, s) &= -s + 2s^2 \\
 H_4(r, s) &= 4r - 4r^2 - 4rs \\
 H_5(r, s) &= 4rs \\
 H_6(r, s) &= 4s - 4rs - 4s^2
 \end{aligned}$$

Figure 3 displays the shape of these local interpolating functions for the vertex points (left) and the segment center points (right) [1, from p 139].

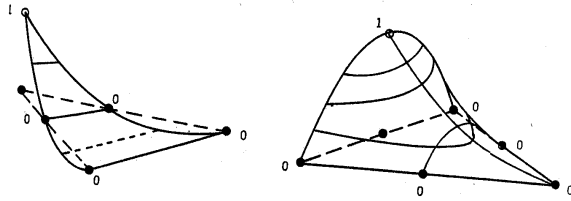


Figure 3: Basic Quadratic Functions

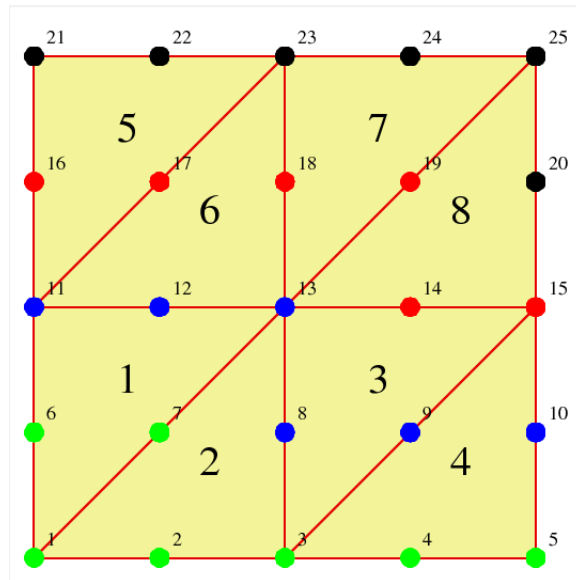


Figure 4: 5×5 grid with labelled points & elements

4 Assembling the arrays

As a first step in assembling the arrays \mathbf{M} , \mathbf{F} , \mathbf{b} (see equ'n 11), it's necessary to label the nodes (so we know which z component corresponds to which node). Furthermore, it's helpful to label the (triangular) elements.

For the nodes begin by noting that we have a structured (in fact, Cartesian) grid (see Figure 4). Begin with **node 1** at the lower left. **Node 2** is immediately to the right and so on to **node 5** at the far right at the bottom. **Node 6** is back at the left, just above **node 1**, and so on to **node 25** at the upper right.

For the triangles, note that we have ℓ rectangles across Ω (see Figure 4) and that the diagonals divide these into 2ℓ triangles. Beginning at the lower

left, we label the first 'row' of triangles as elements $1, 2, \dots, 2\ell$. The 2nd row is similarly labelled, and so on to the last ($2\ell m$).

Evaluating the matrix \mathbf{M} and the vectors \mathbf{F} and \mathbf{b} requires integration of the basis functions (and their gradients) along with the source function F and boundary functions, over the region Ω and along its boundaries at $x = 0$ and $x = L$. This is accomplished by decomposing Ω into triangular regions, evaluating the appropriate integrals over the triangular regions and summing the results.

4.1 Serial Implementation

We begin by describing the steps in a serial implementation (single-processor).

- Geometry Module:
 - define x and y grids and assemble the `node` array (`n_nodes` \times 2)
 - define element connectivity (which nodes are in each triangle)
`e_conn(n_elements, 6)`
 - construct list(s) of elements with points on the left (right) boundary
- Integration Module
(do for each element)
 - identify nodes in the element and their global coordinates
 - compute Gauss points and weights, evaluate the (six) shape functions and their spatial derivatives at the Gauss points.
 - evaluate the (6×6) matrix of integrals of the products of the shape function (derivatives) over this element (`M_loc`)
 - evaluate the distributed source term at the Gauss points and integrate the weighted integral of the shape functions over this element (`F_loc`)
 - if the element contains node points on the left boundary, evaluate the functions $\alpha(\cdot)$ and $\beta(\cdot)$ at the Gauss points on the boundary, and evaluate the (6×6) matrix of integrals of the products of the shape function and α along the $x = 0$ boundary of this element (`M_loc`). Then evaluate the (6×1) matrix of integrals of the products of the shape function and the $\alpha \beta$ product along the $x = 0$ boundary for this element (`b_loc`)

- if the element contains node points on the right boundary, evaluate the function $f(\cdot)$ at the Gauss points on the boundary, and evaluate the (6×1) matrix of integrals of the products of the shape function and the f along the $x = L$ boundary for this element (**b_loc**)
- map the contributions from the local arrays ((6×6) and (6×1)) to the global arrays **M**, **F**, and **b** ($(\mathbf{n_nodes} \times \mathbf{n_nodes})$ and $(\mathbf{n_nodes} \times 1)$).

4.2 Parallel considerations

In the parallel implementation the matrix **M** and the vectors **F** and **b** are **codistributed**. For the matrix **M** the columns are distributed so that each **lab** has (about) $\mathbf{n_nodes}/\mathbf{n_labs}$ columns (and $\mathbf{n_nodes}$ rows). The matrix **M_lab** consists of the columns of **M** corresponding to nodes on this **lab**. The vectors **F_lab** (**b_lab**) consists of the rows of **F** (**b**) corresponding to nodes on this **lab**.

In the loop over the set of triangular elements, if the intersection of the set of the nodes associated with the current element and the set of nodes on the particular **lab** is empty, then simply *fall through the loop*. Figure 4 provides a depiction of the situation with 4 **labs**: each lab is responsible for the grid points of a given color. **lab_1** (green) has nodes 1 - 7. These nodes appear in triangles 1 - 4, but not in triangles 5 - 8. Note, however, that in this case the blue nodes appear in all eight triangles, so that **lab_2** must evaluate integrals over all of the elements. Clearly, parallelism is not useful for this (small) case.

5 Example Results

Example 1

We first consider a case with $\Omega = [0, 10] \times [0, 20]$ with $k_x = k_y = 1$, and $F \equiv 0$. On the right boundary we take $f = 0$, while on the left boundary we take $\alpha = \hat{\alpha}$ (a constant), $\beta(y) = \hat{\beta} \cos \frac{p\pi y}{w}$. In this case a standard separation of variables analysis leads to a solution:

$$T^{\text{ss}}(x, y) = \frac{\hat{\alpha} \hat{\beta} \cos \frac{p\pi y}{w} \cosh \frac{p\pi(L-x)}{w}}{\hat{\alpha} \cosh \frac{p\pi L}{w} + \frac{p\pi}{w} \sinh \frac{p\pi L}{w}}. \quad (12)$$

Figure 5 compares surface plots of the analytic solution (5a) and the numerical approximation on a 21×41 grid (5b). Figure 6 compares line

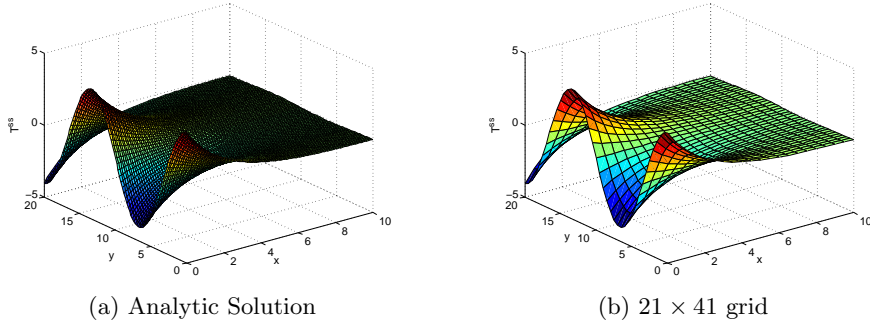


Figure 5: Surface Plot Solutions

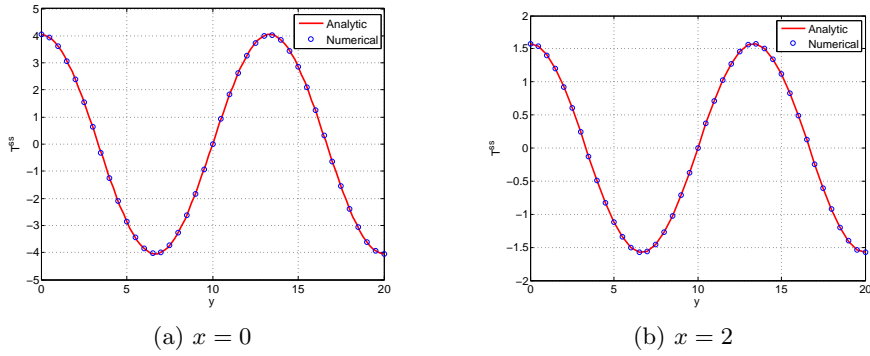


Figure 6: Solutions at Two Values of x

plots of the analytic solution and the same numerical approximation along lines at $x = 0$ (6a) at $x = 2$ (6b). It appears that the approximation for the steady-state solution (at least) is quite good.

Example 2

For our second example we change $\Omega = [0, 10] \times [0, 4]$ and introduce several ‘zones’ along the $x = 0$ boundary with the parameters α and β varying in step fashion (see 4). Specifically, we have:

$$\alpha(y) = \begin{cases} 4 & \text{if } 0.8 \leq y \leq 1.2 \\ 2 & \text{if } 1.6 \leq y \leq 2.4 \\ 4 & \text{if } 2.8 \leq y \leq 3.2 \\ 0 & \text{otherwise, and} \end{cases}$$

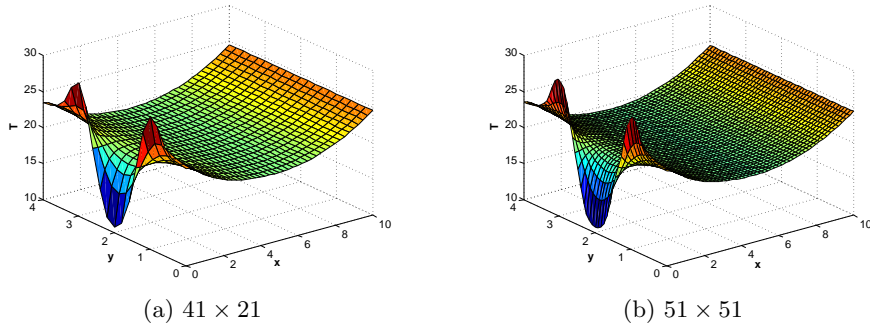


Figure 7: Example 2 - Solution

$$\beta(y) = \begin{cases} 35 & \text{if } 0.8 \leq y \leq 1.2 \\ 35 & \text{if } 2.8 \leq y \leq 3.2 \\ 0 & \text{otherwise.} \end{cases}$$

On the right boundary we have:

$$k \frac{\partial T}{\partial x} \Big|_{x=10} = 2 ,$$

whereas along the upper and lower boundaries we use (2). Figure 7 compares the numerical results on a 41×21 grid and a 51×51 grid

References

- [1] J.E. Akin, *Finite Elements for Analysis and Design*, Academic Press, 1994