



## A Midpoint Stress Test:

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[https://people.sc.fsu.edu/~jburkardt/presentations/midpoint\\_2023\\_denver.pdf](https://people.sc.fsu.edu/~jburkardt/presentations/midpoint_2023_denver.pdf)



# References



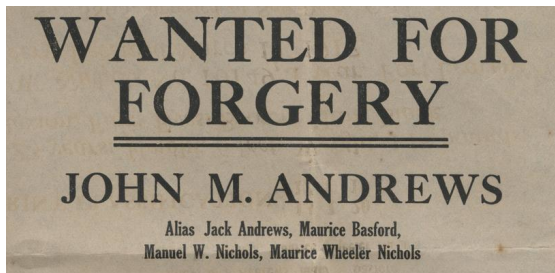
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# Which midpoint method are we talking about?



	$f(\text{mid})$	$\frac{1}{2}(f(\text{left})+f(\text{right}))$
explicit:	explicit midpoint method	Heun's method or Improved Euler method
implicit:	implicit Runge-Kutta 2 or <b>implicit midpoint method</b>	trapezoidal method

For linear problems, explicit and implicit are the same.

The original Crank-Nicolson uses implicit midpoint time stepping.

Here we consider only the *implicit midpoint method*.



# Two Ways to Look at It



The implicit midpoint method can be seen as a single step:

$$y_{n+1} = y_n + \tau_n f(t_{n+1/2}, y_{n+1/2})$$

or as Backward Euler and Forward Euler (BEFE) steps of size  $\frac{\tau_n}{2}$ :

$$y_{n+1/2} = y_n + \frac{\tau_n}{2} f(t_{n+1/2}, y_{n+1/2}) \quad (\text{Backward})$$

$$y_{n+1} = y_{n+1/2} + \frac{\tau_n}{2} f(t_{n+1/2}, y_{n+1/2}) \quad (\text{Forward})$$

The second step can be rewritten simply as:

$$y_{n+1} = 2y_{n+1/2} - y_n \quad (\text{Forward})$$

so the implicit problem only needs to be solved once, in BE.



## Sketch of an implementation

Using  $n$  steps of size  $dt$  starting at  $t_0$ , we invoke a “magic” function  $SOLVER(variable, equation)$ , which determines a value for  $y_h$ :

```
for i from 1 to n
{
  to = t(i)
  yo = y(i,:)

  th = to + dt / 2
  yh = SOLVER ( yh ,
    ( yh - yo ) / ( th - to) - f ( th , yh ) == 0 )

  t(i+1) = to + dt
  y(i+1,:) = 2 * yh - yo
}
```

In MATLAB, Octave, Python and R, the magic function is *fsolve()*.



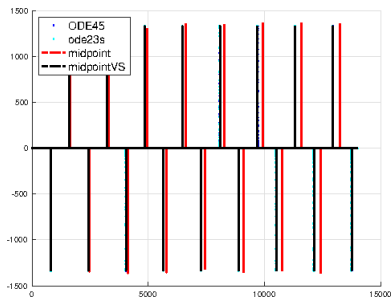
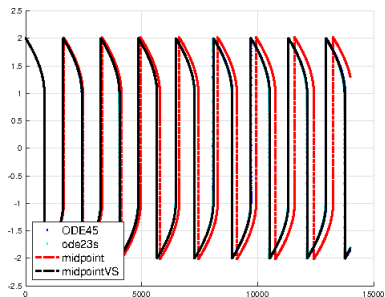
# Stress Tests

Exp:	$u' = \lambda u$
Stiff:	$u' = \lambda(\cos(t) - u)$
Lotka:	$u' = 2u - 0.001uv, \quad v' = -10v + 0.002uv$
Rigid:	$u' = (1/c - 1/b)vw$ $v' = (1/a - 1/c)uw$ $w' = (1/b - 1/a)uv$
VDP:	$u' = v, \quad v' = \mu(1 - u^2)v - u$
Pend:	$u' = v, \quad v' = -\frac{g}{l} \sin(u)$
Double pend:	$u_1' = v_1$ $v_1' = \frac{g(2m_1+m_2) \sin(u_1) + m_2(g \sin(u_1 - 2u_2) + 2(l_2 + v_2^2 + l_1 v_1^2 \cos(u_1 - u_2)) \sin(u_1 - u_2))}{2l_1(m_1 + m_2 - m_2 \cos(u_1 - u_2))^2}$ $u_2' = v_2$ $v_2' = \frac{((m_1 + m_2)(l_1 v_1^2 + g \cos(u_1)) + l_2 m_2 v_2^2 \cos(u_1 - u_2)) \sin(u_1 - u_2)}{l_2(m_1 + m_2 - m_2 \cos(u_1 - u_2))^2}$
Lindberg	$y_1' = 10^4(y_1 y_3 + y_2 y_4)$ $y_2' = -10^4(y_1 y_4 + y_2 y_3)$ $y_3' = 1 - y_3$ $y_4' = -0.5y_3 - y_4 + 0.5$



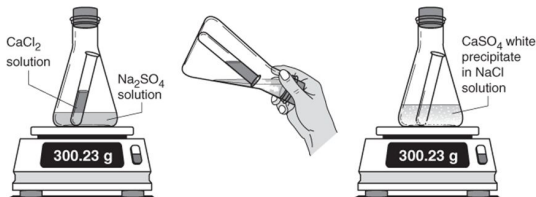
# Very stiff Van der Pol ODE

Compare `ode45()`, `ode23s()`, fixed step midpoint, adaptive step midpoint, on Van der Pol ODE with  $\mu = 1000$ .



In practical problems, exact solutions are not known, but physical constraints may require conservation of certain quantities. An ODE solver's results can then be judged by how well conservation is modeled.

## Conservation of mass

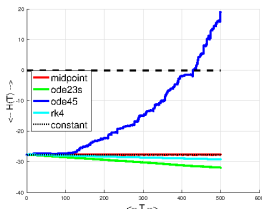
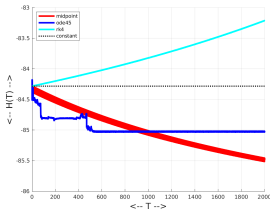
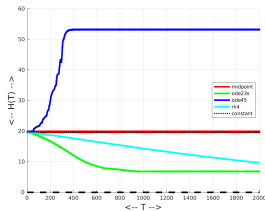
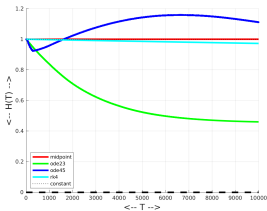


**mass (g) of reactants = mass (g) of products**



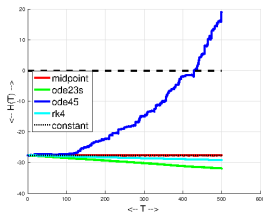
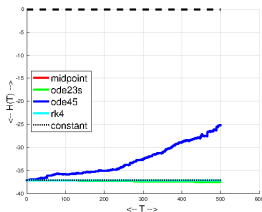
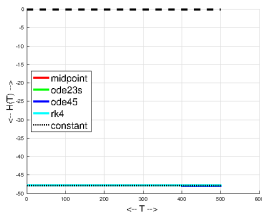
# Energy conservation for four test cases

rigid body	nonlinear pendulum
lotka-volterra	double pendulum



# Review energy conservation for double pendulum

Energy conservation(?) for midpoint, ode23s(), ode45(), rk4(), on double pendulum, using increasing energy levels.



ode45() explodes, ode23s() and rk4() lose energy, midpoint() conserves.



# Adaptive Stepsize for Midpoint



For a smooth solution  $y(x)$ , the local truncation error for the midpoint method is

$$T_{n+1} \equiv y(t_{n+1}) - y_{n+1} = \frac{1}{24} \tau_n^3 y'''(t_n + 1/2) + \mathcal{O}(\tau_n^5)$$

For a given local error tolerance  $\text{tol}$ , propose the next time step as

$$\tau_{n+1} = \kappa \tau_n \left( \frac{\text{tol}}{\|T_{n+1}\|} \right)^{\frac{1}{3}}$$

with the safety factor  $\kappa \leq 1$ .



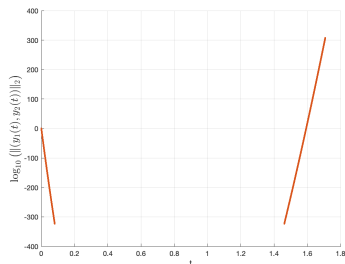
# The Lindberg ODE: a Deadly Trap



- Lindberg proposed a system of 4 ODE's as a severe test for stiff ODE solvers.
- The system has been criticized as atypical, and “unfair” (!)
- Standard methods fail catastrophically with underflow or overflow.
- The eigenvalues of the Jacobian are large, and evolve over time from negative to positive values.
- This ODE was used to evaluate the DIFSUB and DIFSOL solvers.
- An exact solution is known.



# The Lindberg ODE: $\log_{10}(y_1(t), y_2(t))$



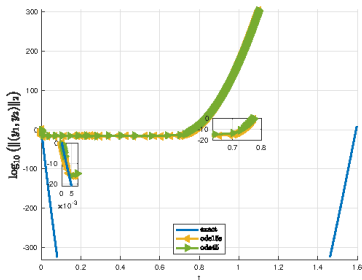
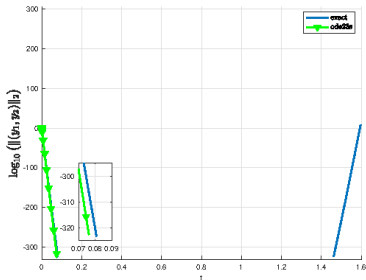
The norm of the exact solution, although nonzero, becomes too small to represent in 64 bit floating point.

We see an initial plunge in the solution, a gap in the range  $0.1 \leq t \leq 1.5$ , and a final unstable explosion.

An ODE solver will miss this final growth phase near  $t = 1.5$  if it has set  $(y_1, y_2) = (0, 0)$  by then.



# The Lindberg ODE: MATLAB solvers fail

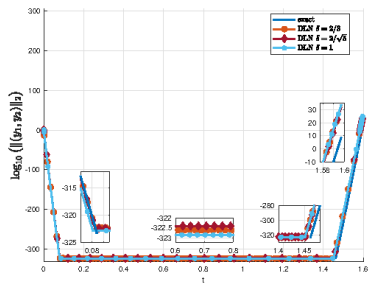
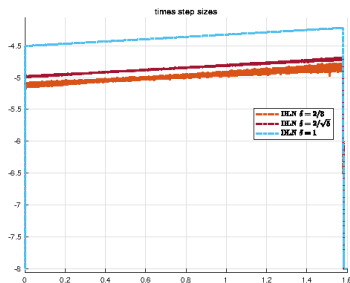


- Left: The `ode23s()` solver drops too quickly, and “dies” at  $t = 1.1$ .
- Right: The `ode15s()` and `ode45()` solvers drop only slightly, then proceed to about  $t = 0.8$  and and explode.

Tolerances used were `abstol = 1.0E-15`, `reltol = 1.0E-11`.



# The Lindberg ODE: Midpoint adaptivity crucial



Focus on light blue lines with  $\delta = 1$ :

- Left: Stepsize drastically reduced at blowup time.
- Right: Adaptive code follows blowup.

Note that a nonadaptive midpoint method, using a constant stepsize, doesn't break down early as the MATLAB solvers do, but marches past the blowup point without detecting it.



# A Menu of Implementations

The menu is divided into several sections:

- Sandwiches:** Includes items like 'BIG BOY', 'BRAUNY LAD STEAK', 'FILET OF SOLE', 'BUDDIE BOY', and 'BUDGET STEAK'.
- Burgers:** Includes 'HAMBURGER', 'CHEESEBURGER', and 'HAMBURGER' (repeated).
- Steaks:** Includes 'BUDGET STEAK', 'BIG BOY', 'HAMBURGER', 'CHEESEBURGER', 'FILET OF SOLE', and 'BRAUNY LAD'.
- Desserts:** Includes 'STRAWBERRY PIE', 'CHEESECAKE', 'LEAF CAKES', 'SUNDAY', and 'FILET OF SOLE'.
- Salads:** Includes 'SALAD'.

Language	fsolve	adaptive
C	midpoint.c	
C++	midpoint.cpp	
Fortran77	midpoint.f	
Fortran90	midpoint.f90	
FreeFem++	midpoint.edp	
MATLAB	midpoint.m	midpoint_adaptive.m
Octave	midpoint.m	midpoint_adaptive.m
Python	midpoint.py	midpoint_adaptive.py
R	midpoint.R	





Or you may prefer your ODE to be handled by a professional!

Language	library	code
C	Gnu Scientific Library	<code>gsl_odeiv2_step_rk2imp()</code>
C++	Gnu Scientific Library	<code>gsl_odeiv2_step_rk2imp()</code>
Julia	ODE	Midpoint

You might also find an implementation of the midpoint method “hiding” in a standard library as an order 2 implicit Runge Kutta ODE solvers.



# A Menu of Implementations



Language	fixed point	fsolve	adaptive
C	midpoint_fixed.c	midpoint.c	gsl_odeiv2_step_rk2imp()
C++	midpoint_fixed.cpp	midpoint.cpp	gsl_odeiv2_step_rk2imp()
Fortran77	midpoint_fixed.f	midpoint.f	
Fortran90	midpoint_fixed.f90	midpoint.f90	
FreeFem		midpoint.edp	
Julia			ODE:Midpoint()
MATLAB	midpoint_fixed.m	midpoint.m	midpoint_adaptive.m
Octave	midpoint_fixed.m	midpoint.m	midpoint_adaptive.m
Python	midpoint_fixed.py	midpoint.py	midpoint_adaptive.py
R	midpoint_fixed.R	midpoint.R	



# The Story in a Nutshell



- Implicit backward step/2 + explicit forward step/2;
- It is second order accurate;
- It is absolutely stable and B-stable;
- It preserves linear and quadratic conservation quantities;
- It produces reliable error estimates;
- It predicts safe time-steps for adaptive solution;
- It upgrades Backward Euler codes with one new line;
- C, C++, Fortran, FreeFem++, Julia, MATLAB, Octave, Python, R.

